

COROCORD®

Ultimate Architectural Freedom





Publisher: KOMPAN A/S

KOMPAN Group is one of the world's leading play equipment manufacturers.

For more than 50 years, the company has designed, manufactured, and marketed an extensive range of high-quality playground equipment, outdoor fitness equipment, and outdoor furniture.

KOMPAN® products are sold around the world through KOMPAN subsidiaries, agents, and distributors.

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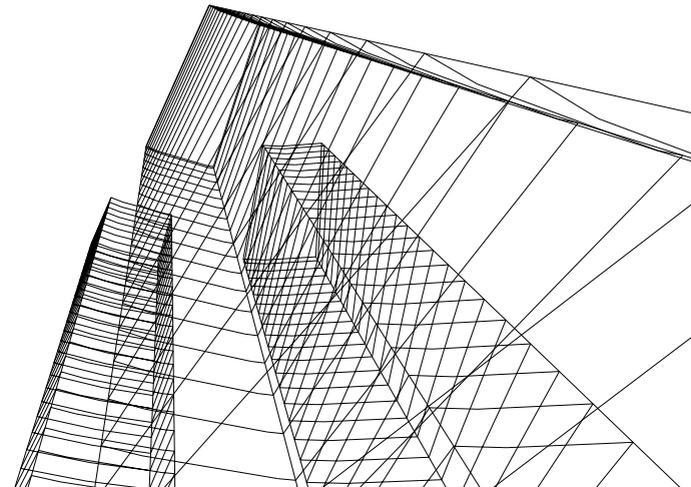
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TURNING THEMES, IDEAS, AND STORIES INTO
ARCHITECTURAL PLAY LANDMARKS





Hot Air Balloon at Futuroscope Theme Park near Paris



Helen Diller Playground at San Francisco City Hall





ULTIMATE ARCHITECTURAL FREEDOM

The architectural freedom of Corocord is supreme. It can take almost any shape and expression: transparent, themed, high, wide, colorful, neutral, abstract, or explicit.

The artistic mind can make a unique play monument that calls upon children and adults to come play, yet does not look like anything anyone has seen before. It can be made to match its environment – for instance, at the Seattle Space Needle, San Francisco City Hall, or the Futuroscope Theme Park near Paris.

You decide whether it dominates the scene or adds to the existing environment. And its timeless design makes it look contemporary, even after 50 years.

Seattle Space Needle



TAILOR-MADE

We tailor-make it with you and to you. A theme park may want a hot air balloon that symbolizes travel, adventure, and exploration. A sport stadium may want a trophy that symbolizes competition, sportsmanship, and winning attitude.



1

FINDING THE PERFECT CONCEPT

Together we find the perfect concept for the story you want to tell. For a theme park that wants to signal exploration, the concept of a hot air balloon can be the right idea.



2

RESEARCHING THE CONCEPT

Next, the design team will study the situation in order to find the features that visualize your story the right way.



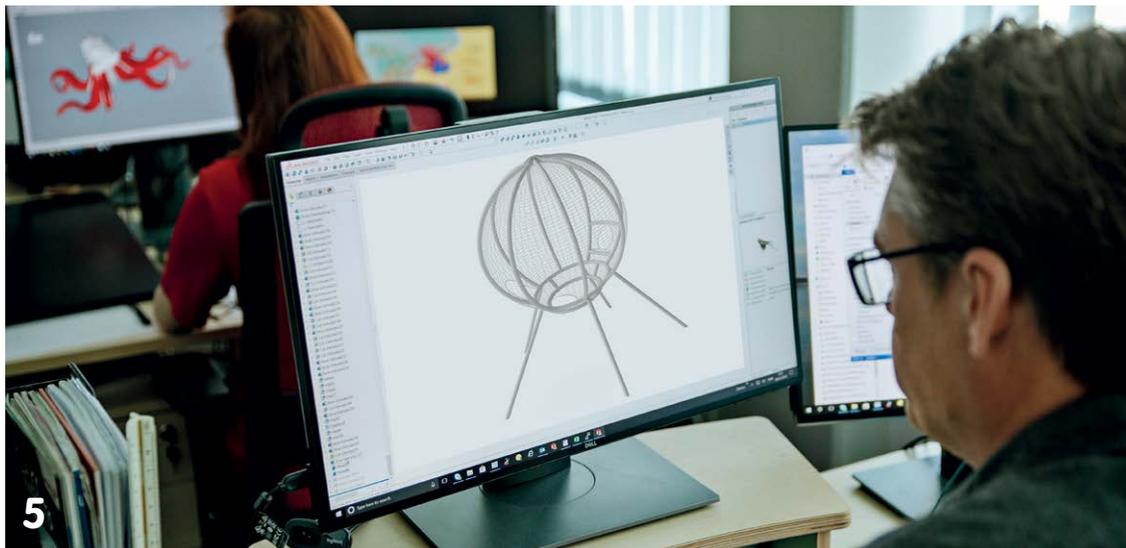
SKETCHING DESIGN IDEAS

The first sketches are made and delivered to you in order to test ideas and together find the perfect design for the site.



LOADED WITH PLAY

Your play sculpture is loaded with the portfolio of play features that we have invented throughout half a century.



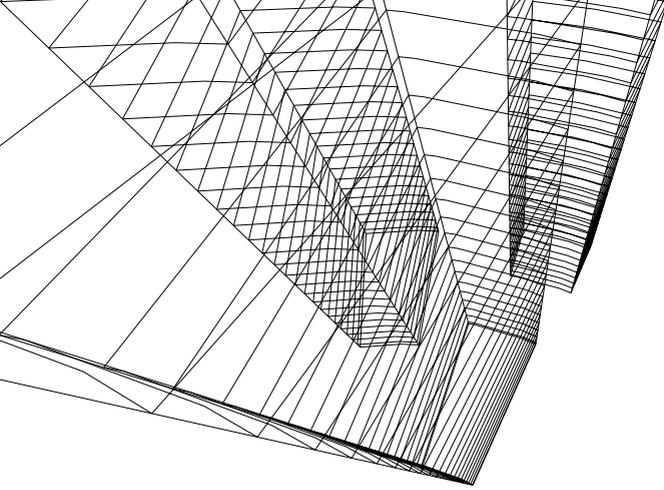
BUILDING THE PLAY SCULPTURE

Our engineers make sure that the static structure is safe and sound. We use the highest quality materials in order to build a landmark that lasts for decades.



INSTALLATION

Our installers around the world can take on the job of building the site, so you avoid the pitfalls on the road of construction.



LOADED WITH PLAY THAT DEVELOPS BODY, MIND, AND FRIENDSHIPS

Corocord play monuments are more than unique pieces of art with tall structures and thrilling height.

Children used to get their physical excitement and mental stimulation by climbing trees. Today, these 3-dimensional spaces trigger the same reaction, but with a lot more variation than a couple of branches – and safety! The endless number of ways to climb the structure develop creativity. The nets also sway and bounce back, developing the senses. The adventure-filled structures and the countless ways of climbing them stimulate social interaction and communication, which develops social skills, leading to new or stronger friendships.

Loaded with play activities developed through 50 years







GIANT SKYWALK OCEAN



GILANT Skywalk Jungle



GILANT Skywalk Ocean

Play Shells, Talking Tubes, Hammock, and Tic-Tac-Toe create an integrated and inviting ground-level retraction space for the younger or less adventurous child. The activities all invite cooperation and turn-taking and the Tic-Tac-Toe adds an element of play for strategic thinking.

The bouncy Spacenet adds spring and thrill to climbs. Climbing trains cross-coordination, sense of space, and muscles.

The Giant play tower offers a unique variety of speedy sliding, observation posts, and challenging climbing. Low climbing and hang-out areas add opportunities for all to socialize and participate in play.

The slides are the main attractions. The open and closed slides each offer a quick ride. Extreme fun stimulates social-emotional skills such as self-regulation and empathy.



Potential specifications	GIANT Skywalk Ocean	GIANT Skywalk Jungle
Age	5-12	5-12
Max. fall height	9 ft 2 in	9 ft 2 in
Total height	29 ft 11 in	32 ft 6 in
Use Zone dimensions	107'5" x 86'4"	103'10" x 68'4"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

The transparent bridges add thrill and social interaction, helping to overcome fears and to feel the accomplishment of daring.



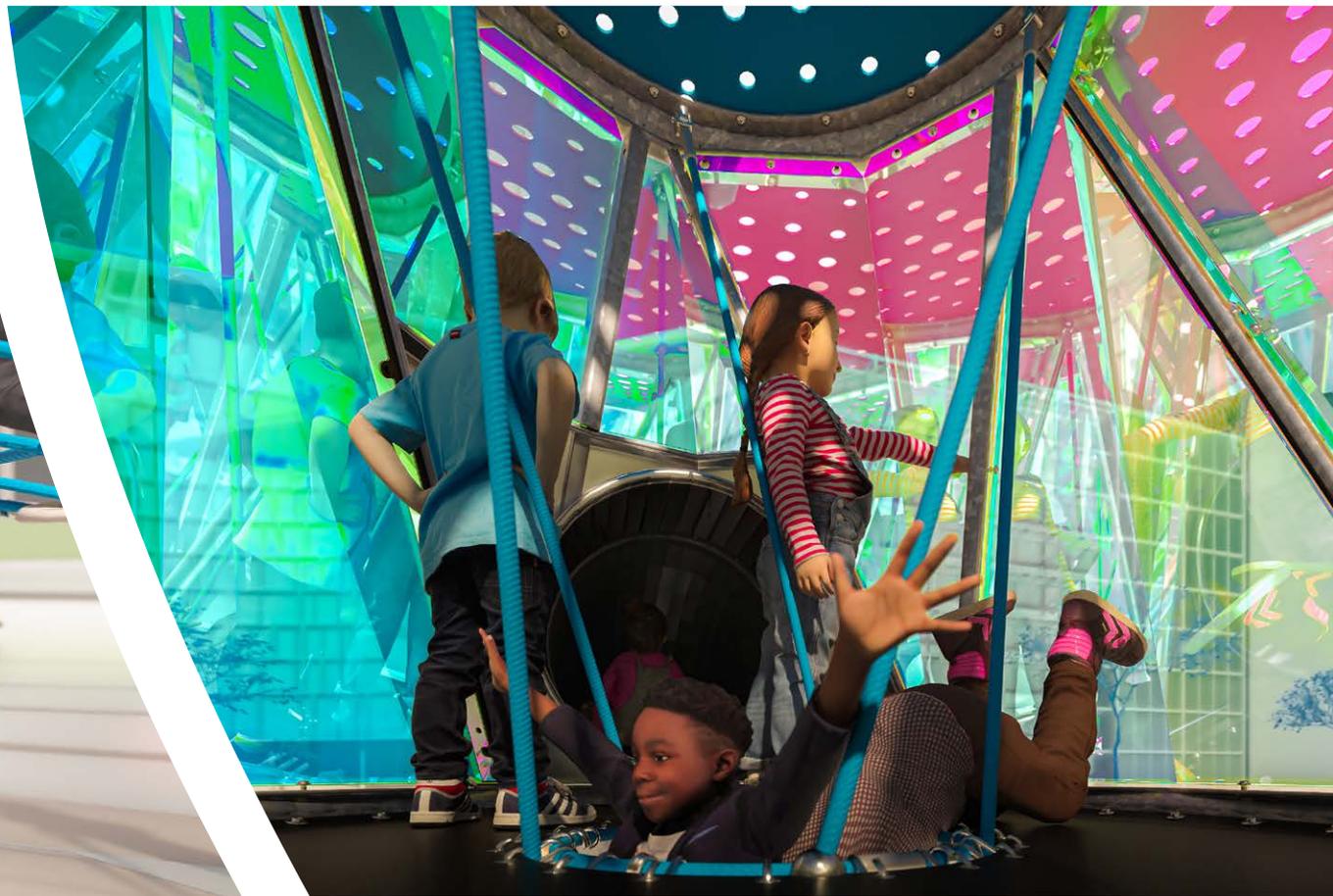


SKYTWISTER





A SENSE OF LIGHT AND
COLOR REFLECTION



SkyTwister Sensory

The visual dichroic panels create an amazing color change on the outside and a wondrous meeting point on the inside, adding to children's – and adults' – curiosity and sense of wonder.

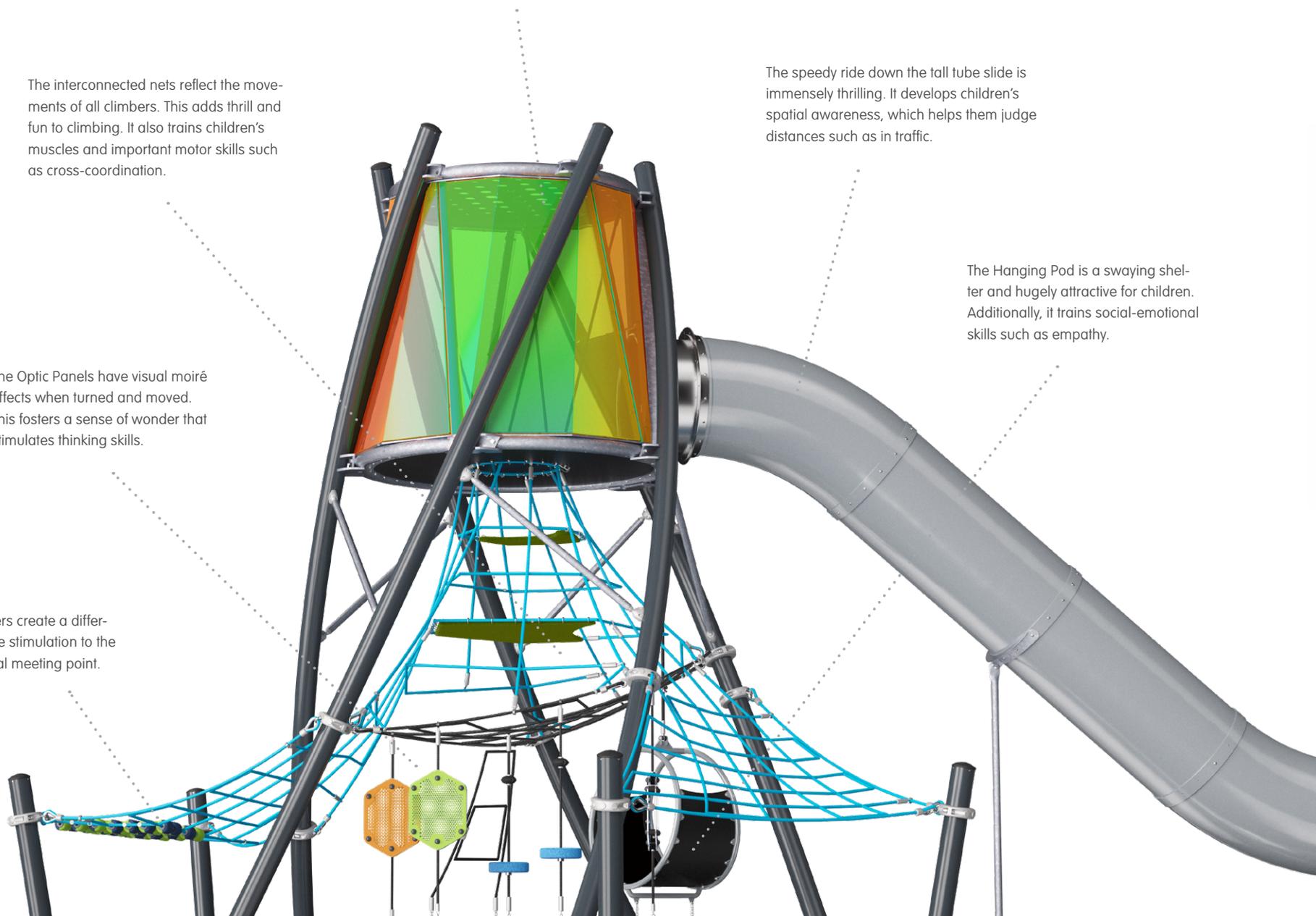
The interconnected nets reflect the movements of all climbers. This adds thrill and fun to climbing. It also trains children's muscles and important motor skills such as cross-coordination.

The speedy ride down the tall tube slide is immensely thrilling. It develops children's spatial awareness, which helps them judge distances such as in traffic.

The Optic Panels have visual moiré effects when turned and moved. This fosters a sense of wonder that stimulates thinking skills.

The Hanging Pod is a swaying shelter and hugely attractive for children. Additionally, it trains social-emotional skills such as empathy.

The Rollers create a different tactile stimulation to the horizontal meeting point.



Potential specifications

Age	5-12
Max. fall height	8 ft
Total height	16 ft 6 in
Use Zone dimensions	30'5" x 40'10"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

SkyTwister Physical





BUTTERFLY DOUBLE



Butterfly



Butterfly Triple



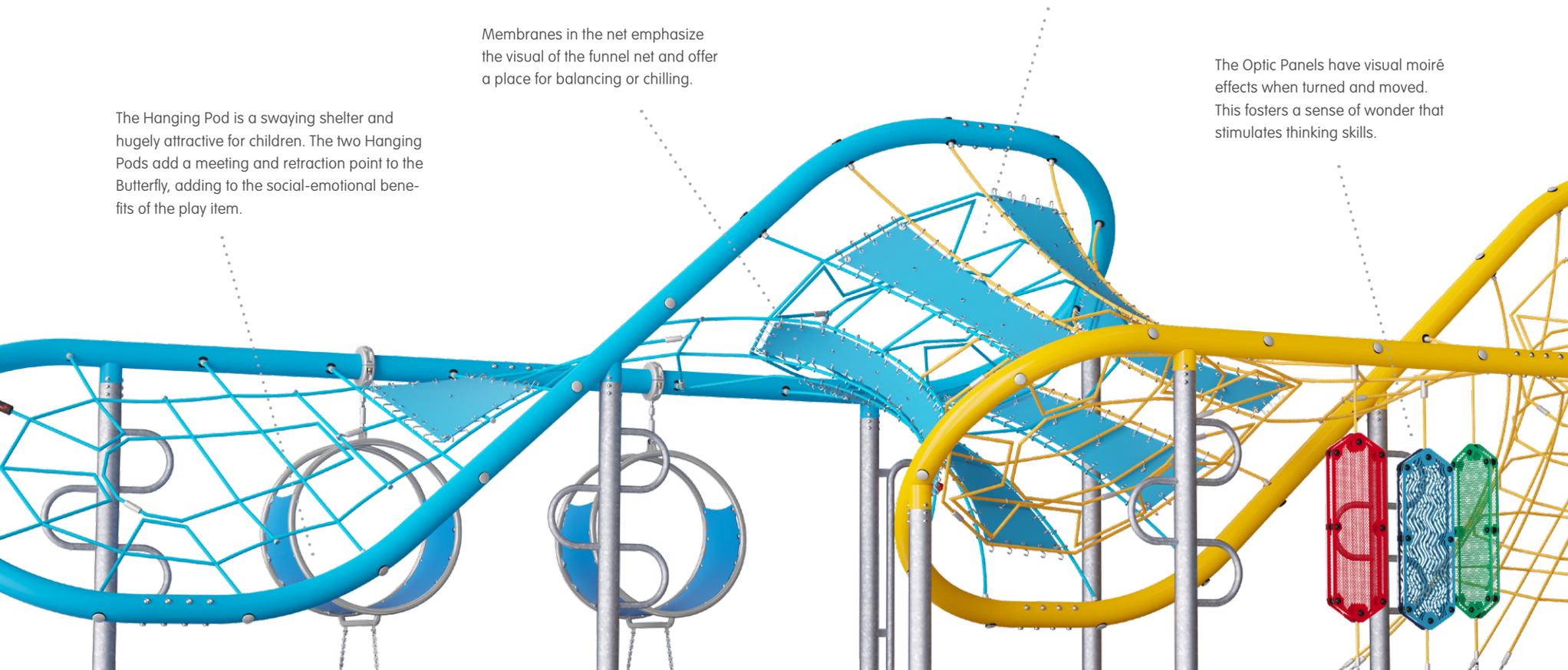
Butterfly Double

The 360 Funnel Net connects the loops and creates a tunnel that is climbable inside and outside. The 3D climbing trains children's muscles and their proprioception. This benefits their physical confidence and safety.

The Hanging Pod is a swaying shelter and hugely attractive for children. The two Hanging Pods add a meeting and retraction point to the Butterfly, adding to the social-emotional benefits of the play item.

Membranes in the net emphasize the visual of the funnel net and offer a place for balancing or chilling.

The Optic Panels have visual moiré effects when turned and moved. This fosters a sense of wonder that stimulates thinking skills.



Potential specifications	Butterfly	Butterfly Double	Butterfly Triple
Age	5-12	5-12	5-12
Max. fall height	9 ft 10 in	9 ft 10 in	9 ft 10 in
Total height	10 ft 1 in	10 ft 1 in	10 ft 1 in
Use Zone dimensions	34'7" x 30'9"	49'3" x 26'1"	42'4" x 38'5"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

The climbing net trains children's versatile climbing movements while allowing for visual contact to playmates thanks to the transparency of the structure.

The Talk Tubes encourage communication and make children wonder and use logical thinking skills to figure out how to communicate via funnels and invisible tubes.

ORGANIC
SHAPES AND
EYE-CATCHING
COLORS





SENSORY DOME



Sensory Dome

The Rollers create a different tactile stimulation for all as a ground-level accessible meeting point.

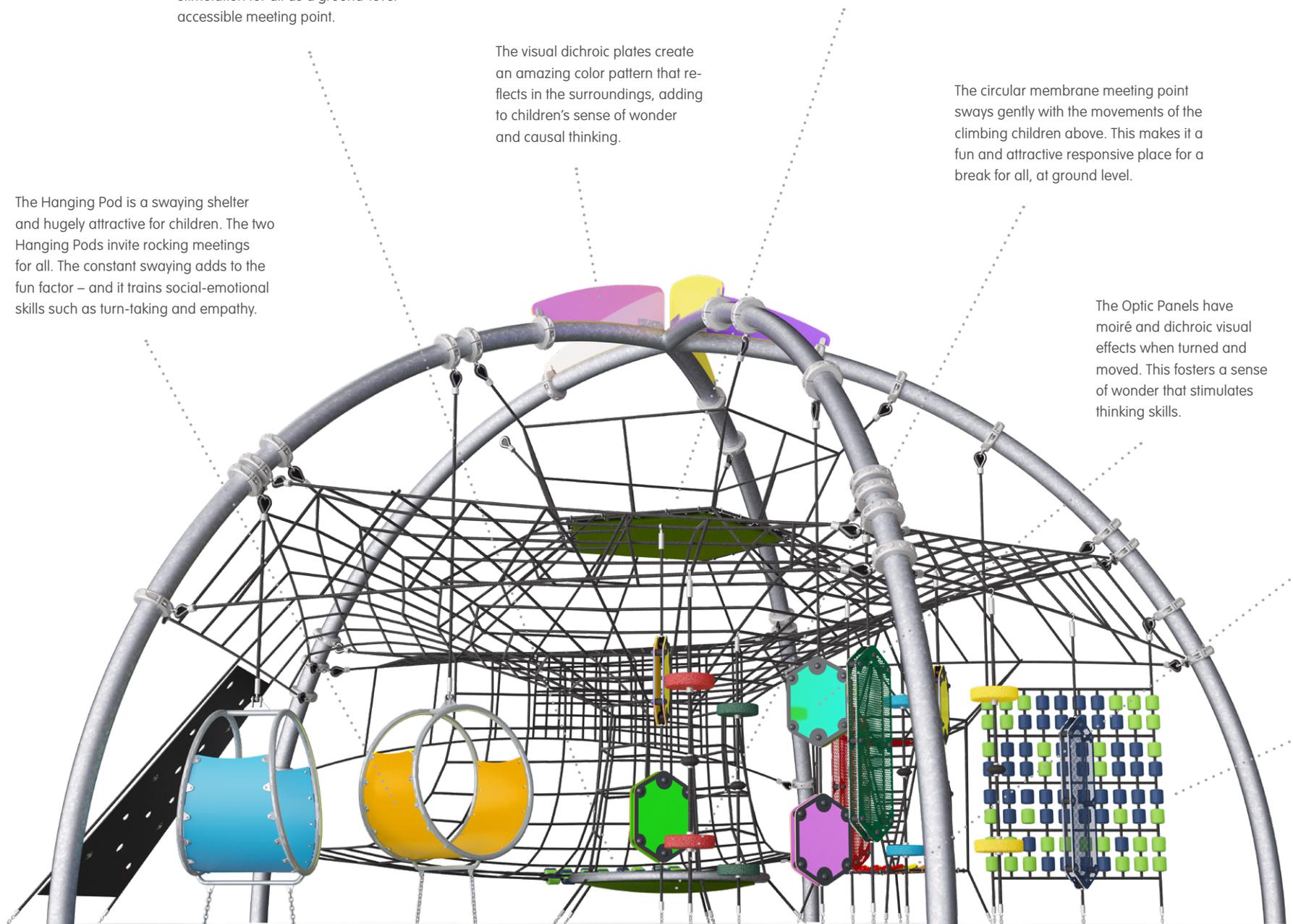
The gently moving, turfed membrane meeting point adds a tactile destination from which children can feel the movements of the climbers around them.

The visual dichroic plates create an amazing color pattern that reflects in the surroundings, adding to children's sense of wonder and causal thinking.

The circular membrane meeting point sways gently with the movements of the climbing children above. This makes it a fun and attractive responsive place for a break for all, at ground level.

The Hanging Pod is a swaying shelter and hugely attractive for children. The two Hanging Pods invite rocking meetings for all. The constant swaying adds to the fun factor – and it trains social-emotional skills such as turn-taking and empathy.

The Optic Panels have moiré and dichroic visual effects when turned and moved. This fosters a sense of wonder that stimulates thinking skills.



Potential specifications	Sensory Dome
Age	5-12
Max. fall height	9 ft 10 in
Total height	14 ft 4 in
Use Zone dimensions	37'5" x 36'2"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

The Dragon Scale membrane invites all ages and abilities for a colorful, tactile break. The membrane is dispersed in the nets above and gently sways with the movements of the climbers.

The Drawing Wall offers a tactile and versatile game of creating patterns and signals. The possibility of leaving a mark stimulates children's creativity and cooperation.

A UNIVERSE FOR ALL SENSES





NIMBUS CLOUD





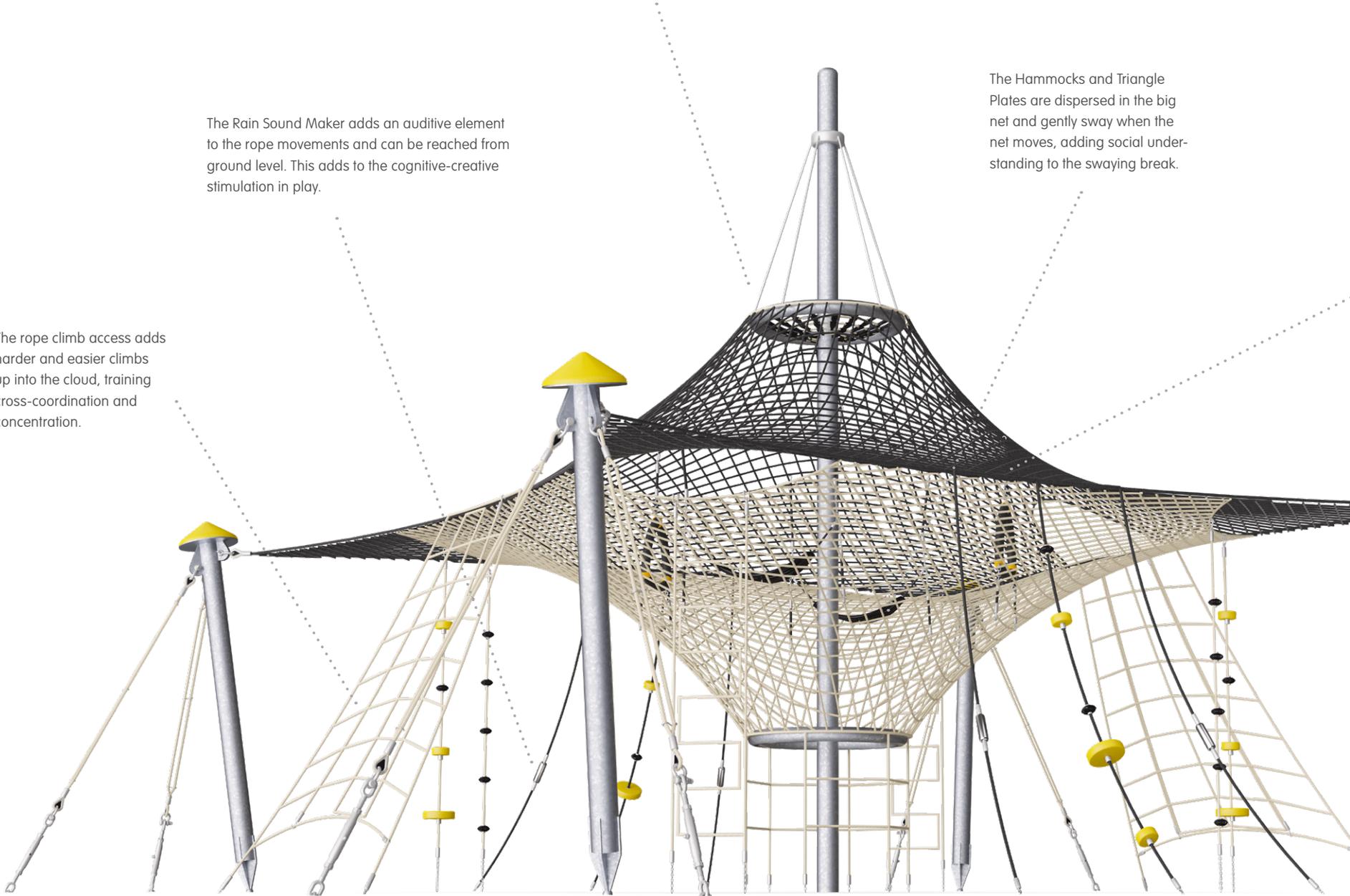
Nimbus Cloud

The outlook hang-out is a great destination and a bouncy platform to socialize and enjoy.

The Rain Sound Maker adds an auditive element to the rope movements and can be reached from ground level. This adds to the cognitive-creative stimulation in play.

The Hammocks and Triangle Plates are dispersed in the big net and gently sway when the net moves, adding social understanding to the swaying break.

The rope climb access adds harder and easier climbs up into the cloud, training cross-coordination and concentration.



Potential specifications

Age	5-12
Max. fall height	9 ft 10 in
Total height	21 ft 8 in
Use Zone dimensions	47'8" x 47'8"

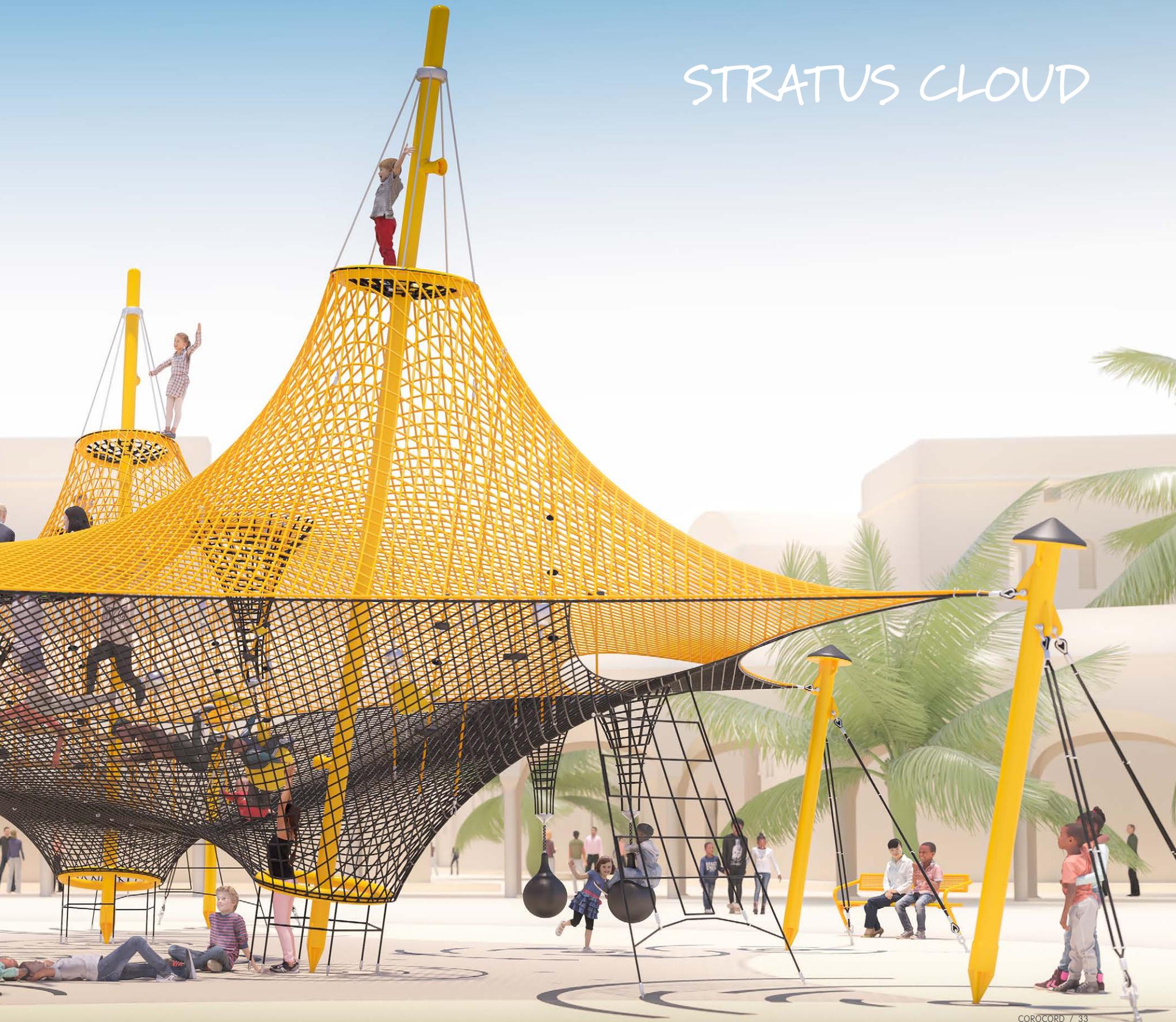
Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

The softly bouncing coromesh spurs cautious walks and crawls on the outside and wild climbs on the inside, adding a social and highly physically demanding play journey that develops motor skills, thinking skills, and muscles.





STRATUS CLOUD





TRANSPARENT CLIMBING LANDSCAPE



Stratus Cloud

The softly bouncing coromesh spurs cautious walks and crawls on the outside and wild climbs on the inside, adding a social and highly physically demanding play journey that develops motor skills, thinking skills, and muscles.

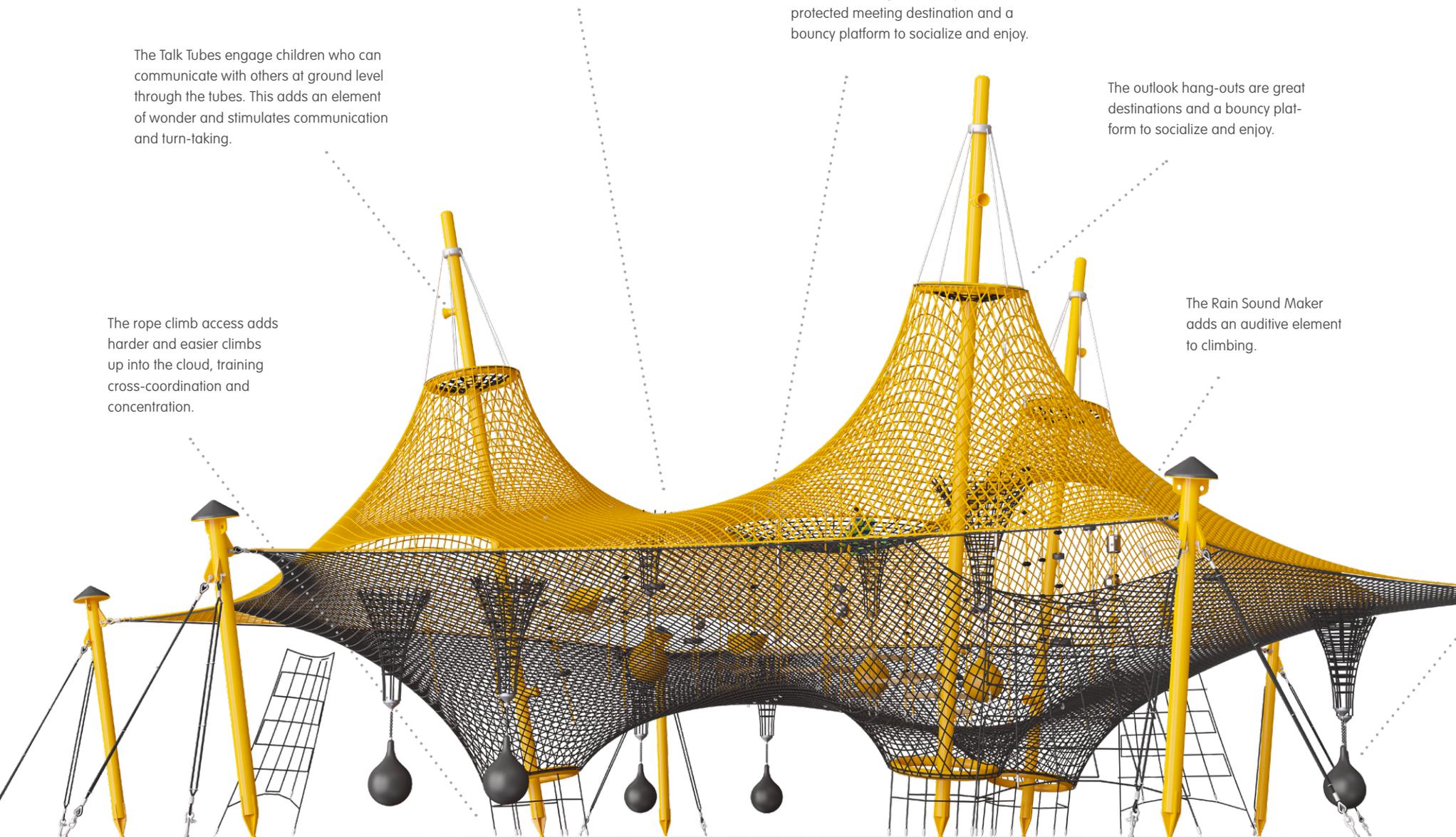
The central hang-out is a spacious, protected meeting destination and a bouncy platform to socialize and enjoy.

The Talk Tubes engage children who can communicate with others at ground level through the tubes. This adds an element of wonder and stimulates communication and turn-taking.

The outlook hang-outs are great destinations and a bouncy platform to socialize and enjoy.

The rope climb access adds harder and easier climbs up into the cloud, training cross-coordination and concentration.

The Rain Sound Maker adds an auditive element to climbing.



Potential specifications	Stratus Cloud
Age	5-12
Max. fall height	9 ft 10 in
Total height	28 ft 1 in
Use Zone dimensions	81'10" x 85'3"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

The Sturdy Drops make for an extremely appealing, swaying break. Sitting, hanging, or leaning on the drop is a calming movement that adds to a social understanding and gives a feeling of connectedness to other players as the movements of the climbers in the big cloud above are replicated into the drops.





CUMULUS CLOUD

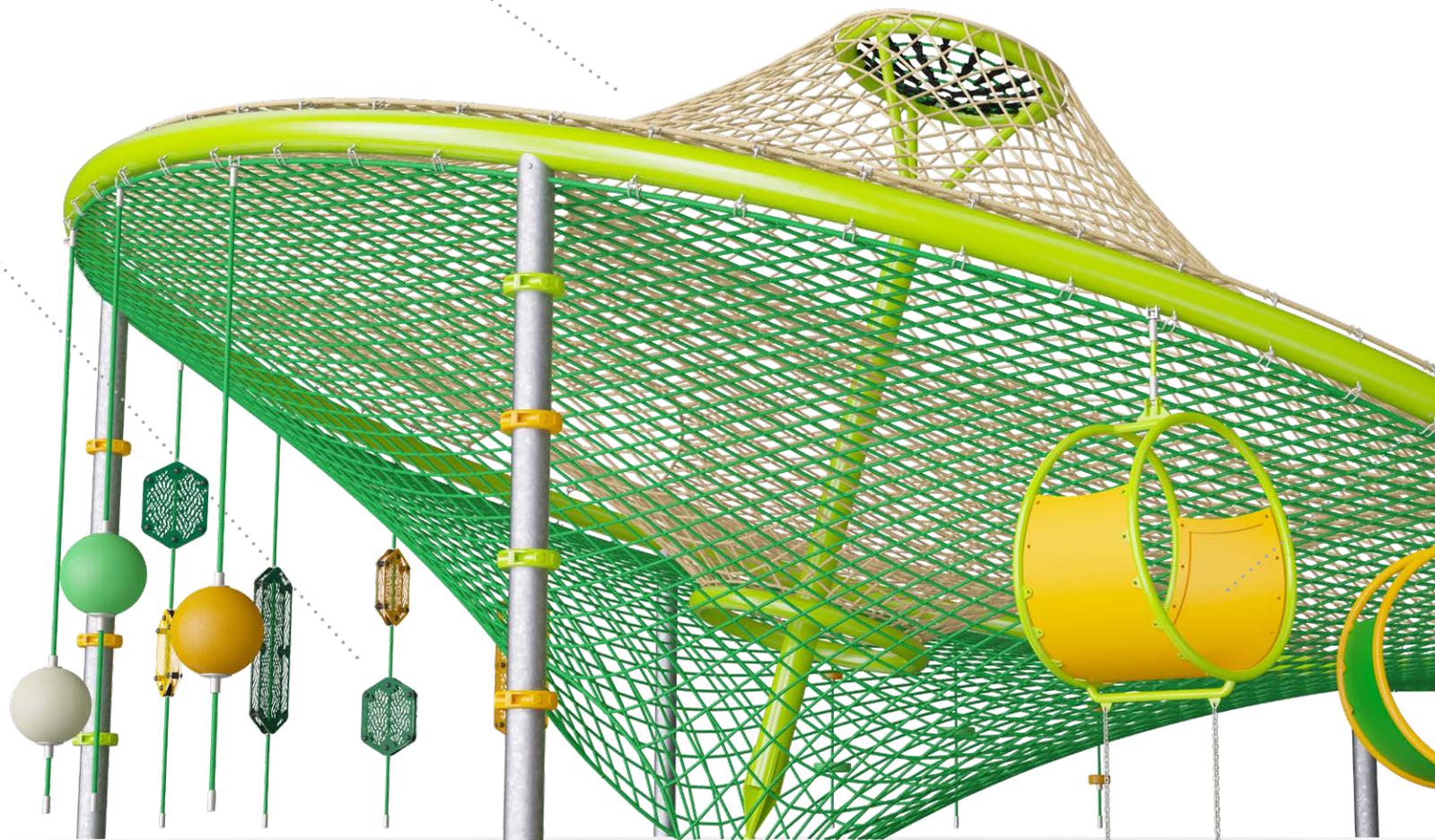


Cumulus Cloud

The softly bouncing coromesh spurs cautious walks and crawls on the outside and wild climbs on the inside, adding a social and highly physically demanding play journey that develops motor skills, thinking skills, and muscles.

The outlook hang-out is a great destination and a platform to socialize and enjoy.

The Optic Panels have moiré visual effects when turned and moved. This fosters a sense of wonder that stimulates thinking skills.

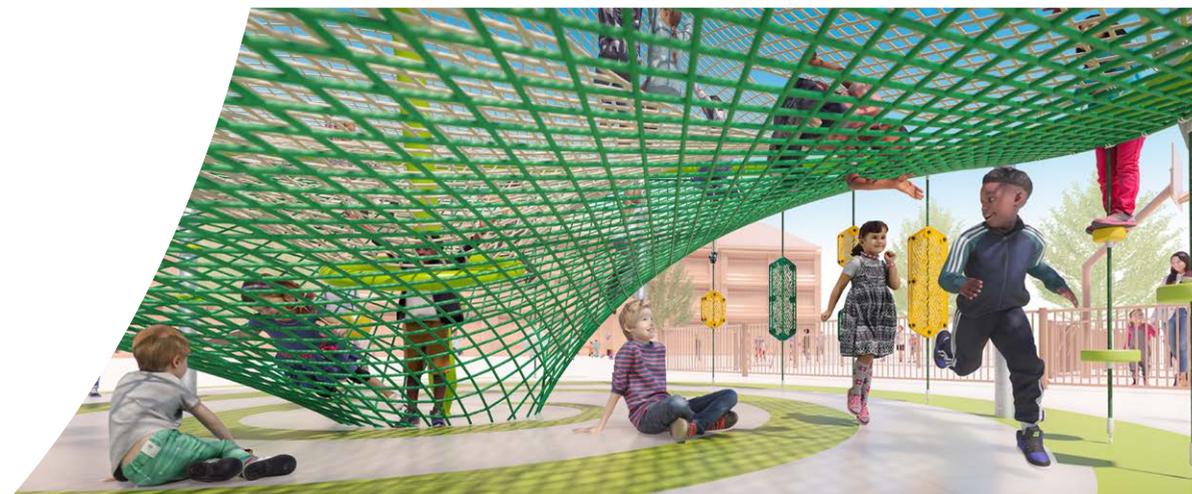


Potential specifications

Age	5-12
Max. fall height	9 ft 10 in
Total height	13 ft 11 in
Use Zone dimensions	37'8" x 39'2"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

The Hanging Pod is a swaying shelter and hugely attractive for children. The two Hanging Pods invite rocking meetings for all. The constant swaying adds to the fun factor – and it trains social-emotional skills such as turn-taking and empathy.





CIRRUS CLOUD





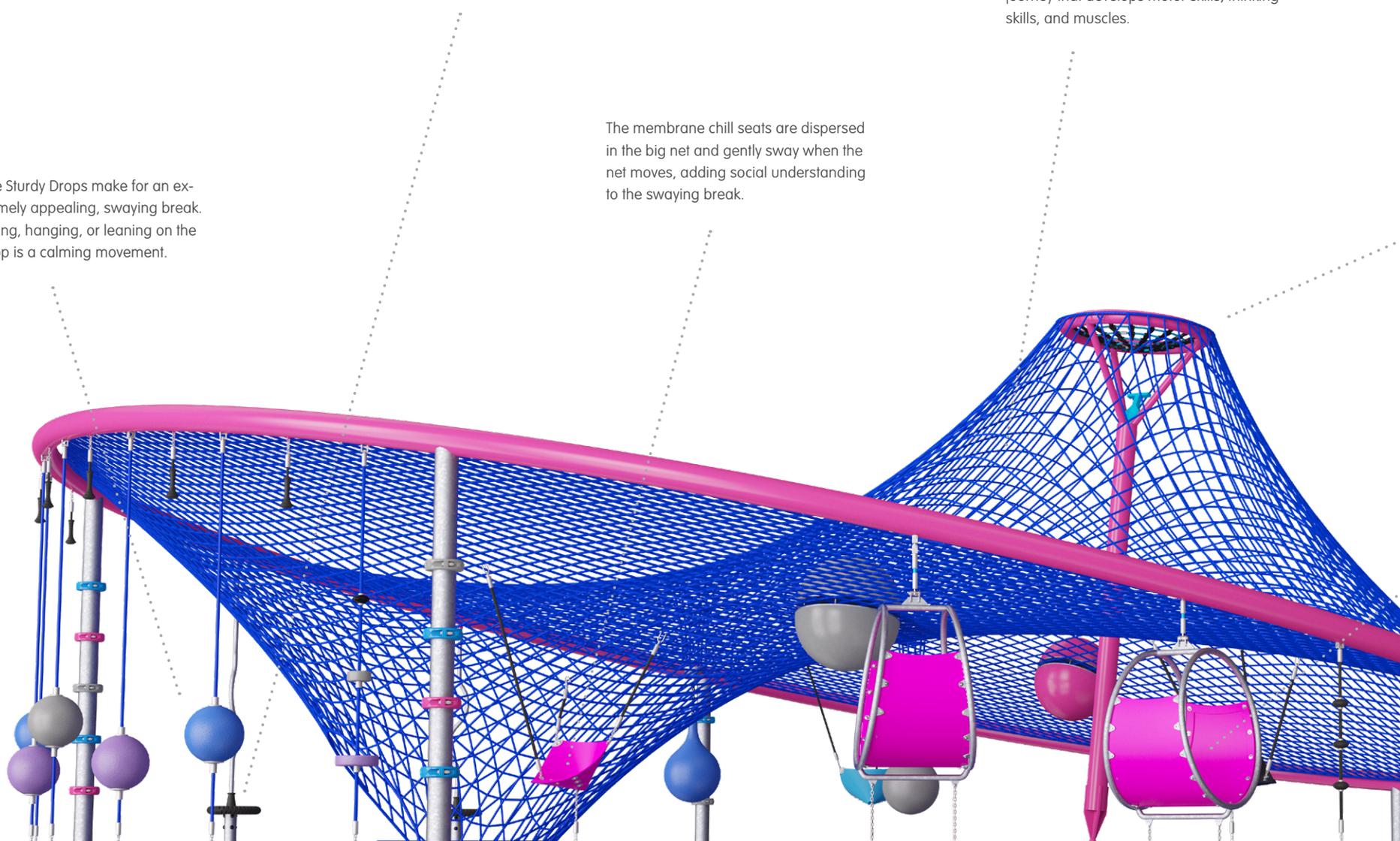
Cirrus Cloud

The vividly spinning Spica stimulates the sense of balance and social skills such as cooperation and turn-taking. The triangular seat shape invites up to 3 children standing. The Spica takes thinking skills and body awareness, as it spins faster, when the child holds the body close to the pole and slower, when the child leans out.

The softly bouncing coromesh spurs cautious walks and crawls on the outside and wild climbs on the inside, adding a social and highly physically demanding play journey that develops motor skills, thinking skills, and muscles.

The Sturdy Drops make for an extremely appealing, swaying break. Sitting, hanging, or leaning on the drop is a calming movement.

The membrane chill seats are dispersed in the big net and gently sway when the net moves, adding social understanding to the swaying break.



Potential specifications	Cirrus Cloud
Age	5-12
Max. fall height	9 ft 6 in
Total height	13 ft 11 in
Use Zone dimensions	51'2" x 52'3"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

The outlook hang-outs are great destinations and a bouncy platform to socialize and enjoy.

The Hanging Pod is a swaying shelter at ground level and hugely attractive for children. The two Hanging Pods invite rocking meetings for all. The constant swaying adds to the fun factor – and it trains social-emotional skills such as turn-taking and empathy.

A SOCIAL PLAY UNIVERSE





BIG TOP



Big Top with Shading

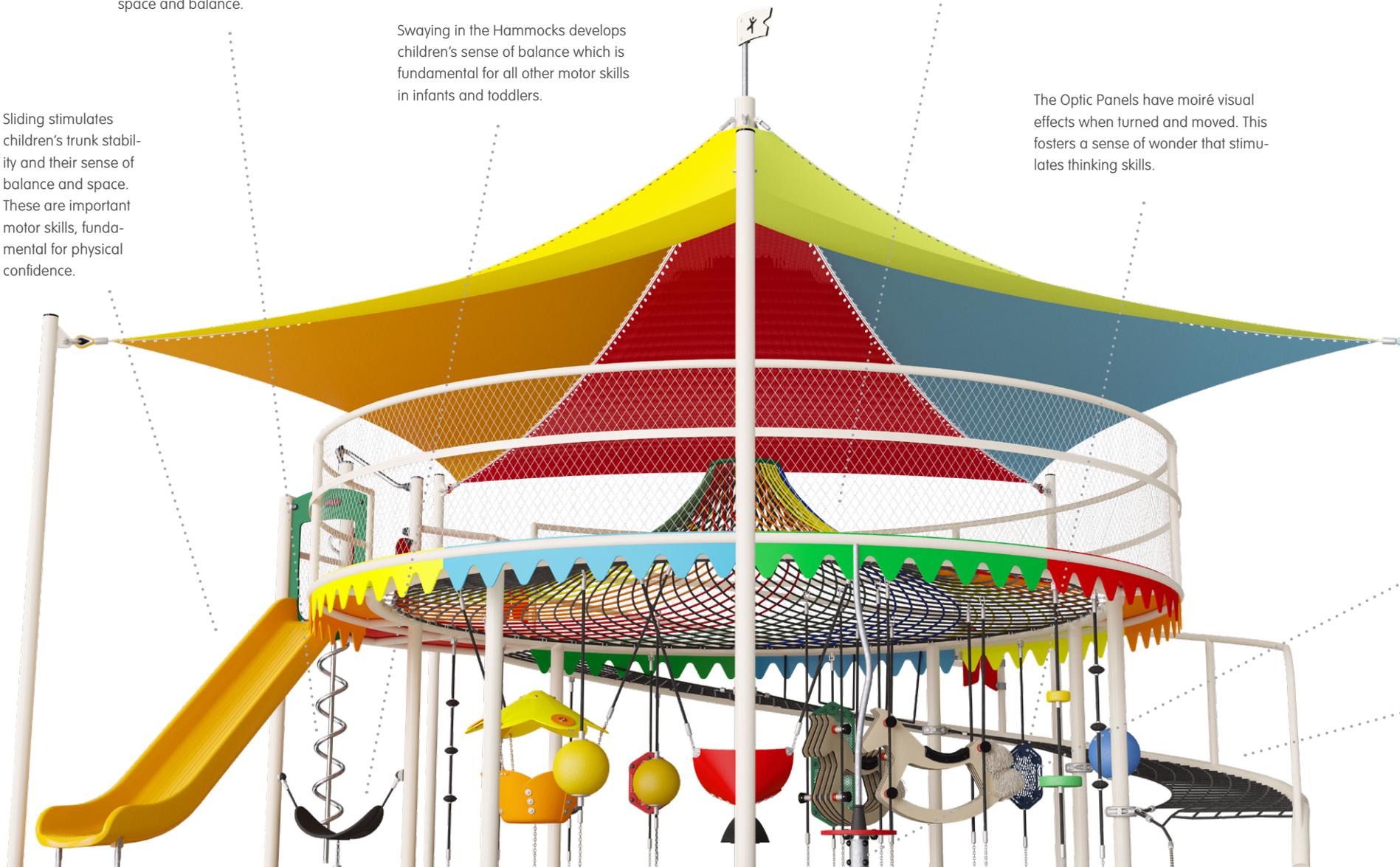
The Curly Climber is a rotating glide or climb which stimulates the proprioception and sense of space and balance.

Sliding stimulates children's trunk stability and their sense of balance and space. These are important motor skills, fundamental for physical confidence.

Swaying in the Hammocks develops children's sense of balance which is fundamental for all other motor skills in infants and toddlers.

The softly bouncing coromesh spurs cautious walks, crawls, and wild climbs, adding a social and highly physically demanding play journey which trains motor skills, thinking skills, and muscles.

The Optic Panels have moiré visual effects when turned and moved. This fosters a sense of wonder that stimulates thinking skills.



Potential specifications

Age	5-12
Max. fall height	5 ft 9 in
Total height	19 ft 10 in
Use Zone dimensions	35'8" x 38'5"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

Big Top



The rotating Junior Spica stimulates the sense of balance and social skills such as cooperation and turn-taking.

The sturdy coromesh ramp is a fast track to the top. The transparency makes the child aware of the height, which is a physically thrilling element.



FUN IN THE CAROUSEL





SUPER TOP



Super Top

The Hanging Pod is a swaying shelter at ground level and hugely attractive for children. The two Hanging Pods invite rocking meetings for all. The constant swaying adds to the fun factor – and it trains social-emotional skills such as turn-taking and empathy.

The elevated level play space creates a fine lookout point, and running the coromesh is thrilling, as the child can feel height thanks to the transparency.

The Funnel Net trains cross-coordination and muscles when climbing up or down.

The Turbo Challenge attracts with its rich choice of wilder and milder play for managing the world confidently. The Turbo Challenge is great physical and social stimulation: children cooperate and take turns while spinning or hanging from legs or arms. This develops the upper body muscles, proprioception, and spatial awareness, important for confidently navigating the world.

Sliding stimulates children's trunk stability and their sense of balance and space. These are important motor skills, fundamental for physical confidence.



Potential specifications

Age	5-12
Max. fall height	7 ft 6 in
Total height	25 ft 3 in
Use Zone dimensions	51'9" x 50'7"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

Super Top

ACTIVITY CIRCUS

The vividly spinning Spica stimulates the sense of balance and social skills such as cooperation and turn-taking. The triangular seat shape invites up to 3 children standing. The Spica takes thinking skills and body awareness, as it spins faster, when the child holds the body close to the pole and slower, when the child leans out.

The Sturdy Drops make for an extremely appealing, swaying break. Sitting, hanging, or leaning on the drop is a calming movement that adds to a social understanding and gives a feeling of connectedness to other players as the movements of the climbers in the big cloud above are replicated into the drops.





PLAYFAIR WITH SLIDE



PlayFair with Slide

The swaying Bird's Nest is a challenging destination and a nice gathering place to get a feeling of height and a view of the play and your friends.

Sliding is thrilling. When sliding with a friend or caregiver, it's a joyful social experience. Sliding trains the sense of balance, the understanding of speed, and spatial awareness.

The Crawl-through Hole invites climbing and crawling through, developing cross-coordination, proprioception, and spatial awareness.

Climbing the inclined nets trains cross-coordination, proprioception, and spatial awareness.

The Talk Tubes engage children who can communicate with others at ground level through the tubes. This adds an element of wonder and stimulates communication and turn-taking.



Potential specifications

Age	2-5
Max. fall height	6 ft 3 in
Total height	10 ft 6 in
Use Zone dimensions	31'8" x 35'8"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.



Swaying in the Hammock develops children's sense of balance, which is fundamental for all other motor skills in infants and toddlers.





STAR SPINNER

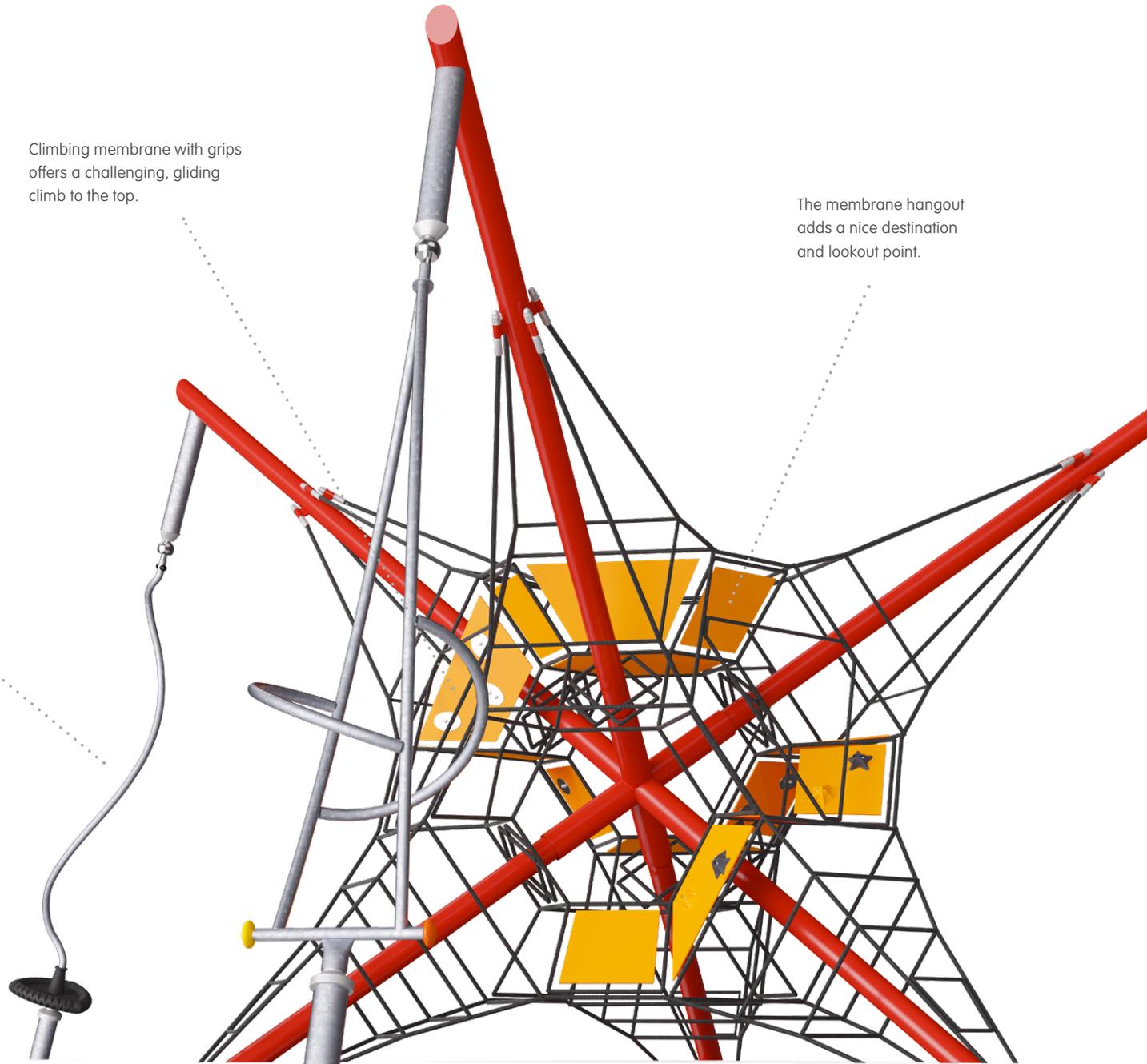


Star Spinner

Climbing membrane with grips offers a challenging, gliding climb to the top.

The membrane hangout adds a nice destination and lookout point.

The Satellite Spinner is a true challenge: creating a fluent spin where a child needs to figure out the impact of gravity. Thus the Satellite Spinner trains the sense of balance and coordination, as well as the logical thinking skills of the child.



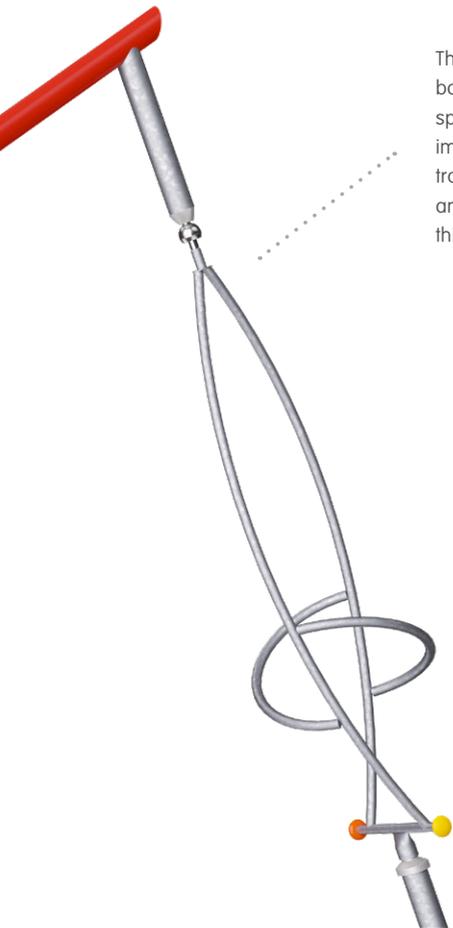
Potential specifications

Age	5-12
Max. fall height	9 ft 2 in
Total height	11 ft 8 in
Use Zone dimensions	34'5" x 37'8"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

A COZY CLIMBING AND SPINNING SPOT

The Musca Spinner is a true social laid-back spinning event: creating an even spin where children need to figure out the impact of gravity. Thus the Musca Spinner trains the sense of balance, coordination, and cooperation as well as the logical thinking skills of the children.





STEGIOSAURUS

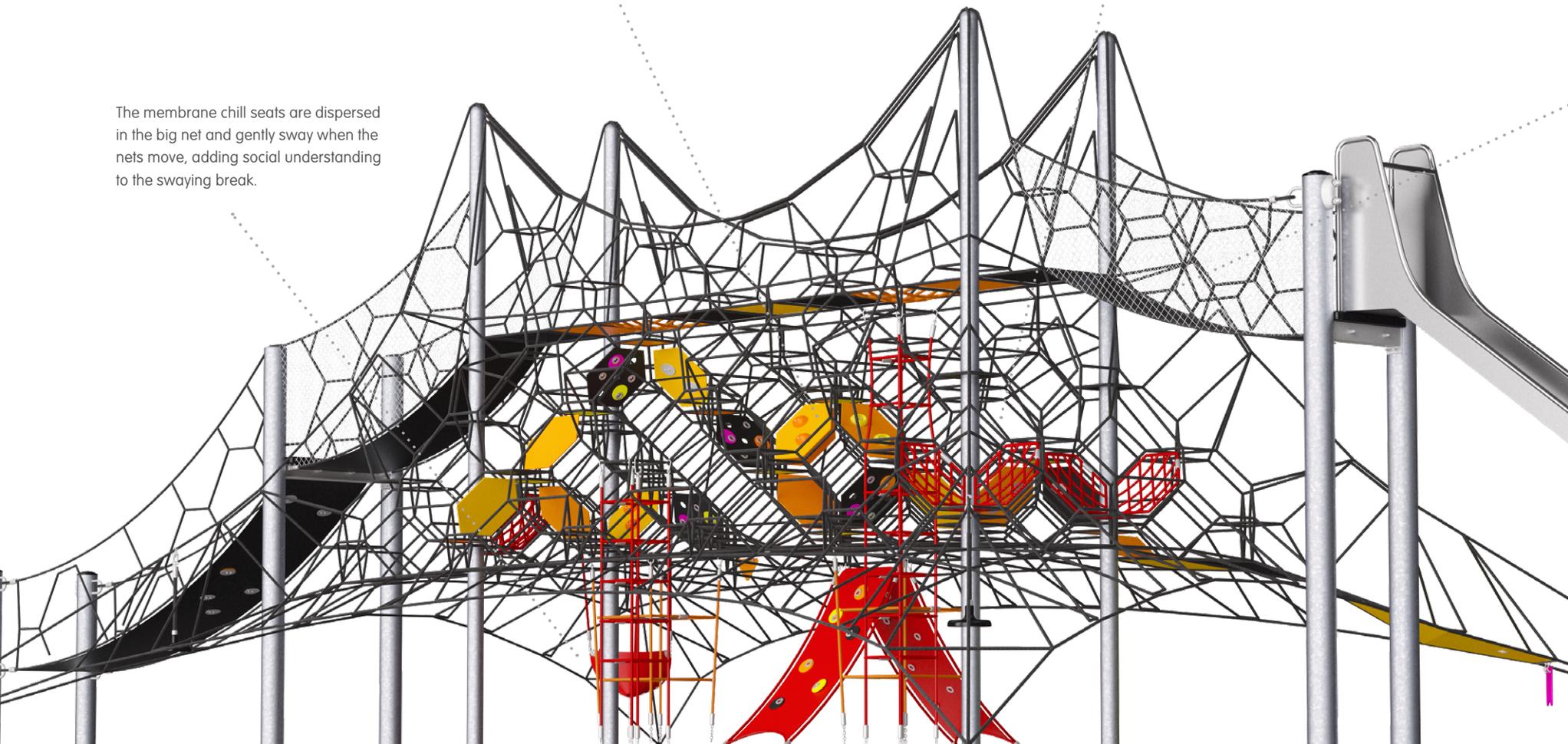


Stegosaurus

The bouncy membrane meeting points are interconnected with nets and allow the child feel their movements and all their friends' movements, adding to social-emotional skills such as considering others.

The Octahedron Net trains important motor skills such as proprioception, spatial awareness, and cross-body coordination. These skills are fundamental for risk assessment when judging and navigating traffic securely. All major muscle groups are trained thoroughly when the child climbs the big meshes and holds on tight.

The membrane chill seats are dispersed in the big net and gently sway when the nets move, adding social understanding to the swaying break.



Potential specifications

Age	5-12
Max. fall height	7 ft 10 in
Total height	14 ft 5 in
Use Zone dimensions	73'7" x 36'6"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

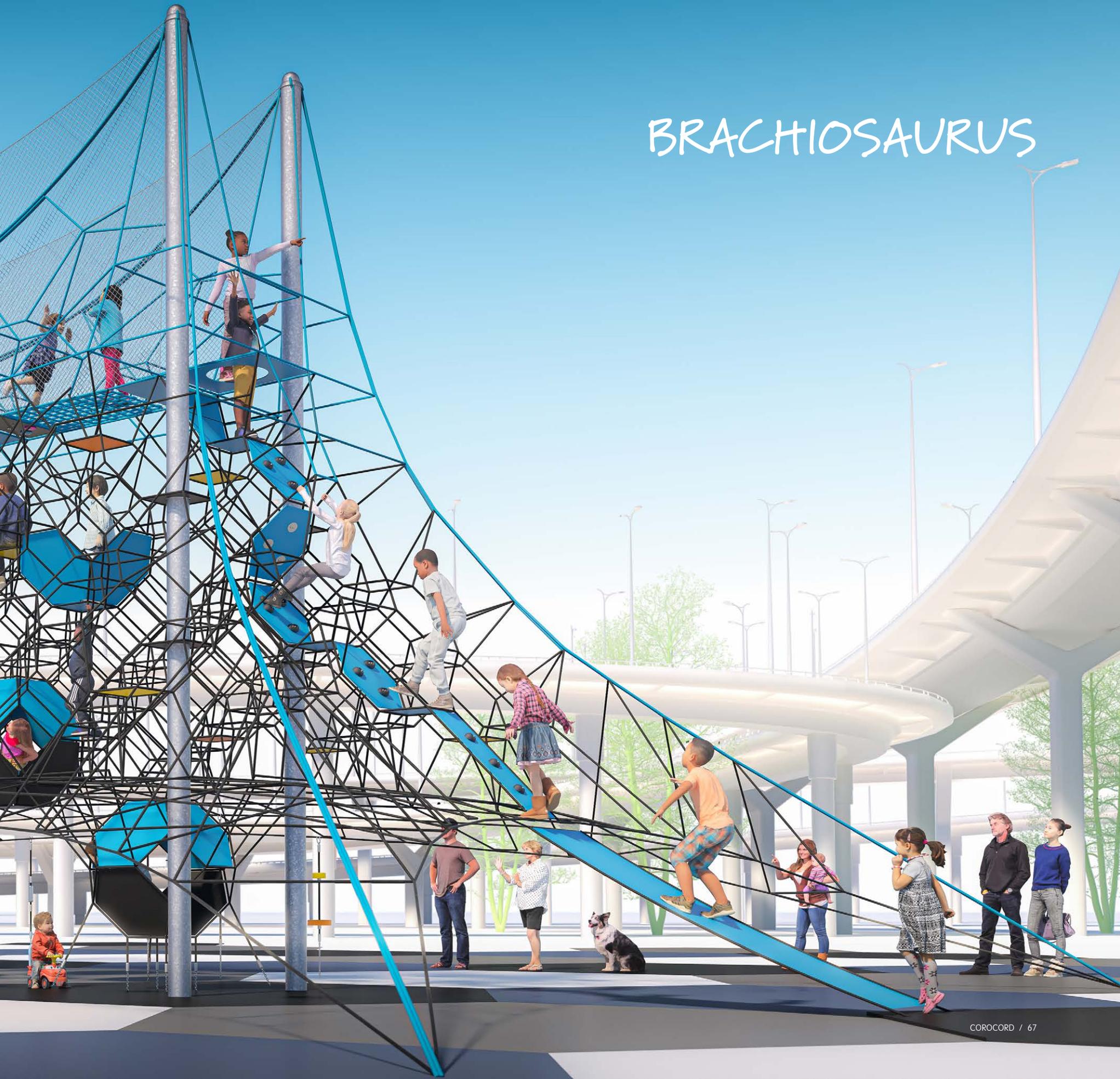
The Membrane Bridge makes a nice swaying climb or glide up and down. This trains children's sense of balance and space, which helps them navigate their surroundings securely.

Sliding stimulates children's trunk stability and their sense of balance and space. These are important motor skills, fundamental for physical confidence.





BRACHIOSAURUS



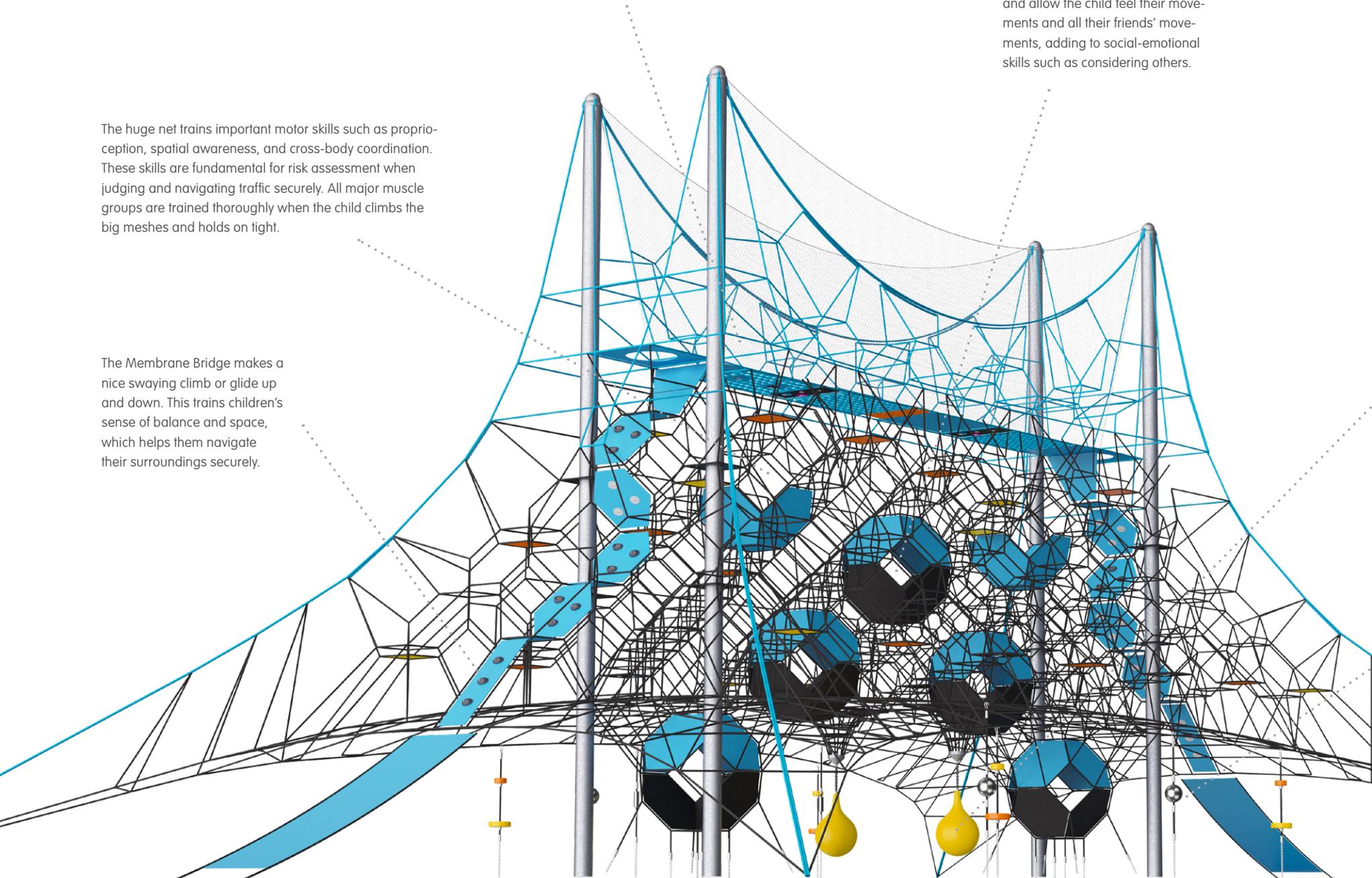
Brachiosaurus

The Outlook Bridge creates a thrilling destination: thanks to the transparency, the feeling of height is unique. This trains the sense of space and invites children to overcome fears and gain self-confidence.

The bouncy membrane meeting points are interconnected with nets and allow the child feel their movements and all their friends' movements, adding to social-emotional skills such as considering others.

The huge net trains important motor skills such as proprioception, spatial awareness, and cross-body coordination. These skills are fundamental for risk assessment when judging and navigating traffic securely. All major muscle groups are trained thoroughly when the child climbs the big meshes and holds on tight.

The Membrane Bridge makes a nice swaying climb or glide up and down. This trains children's sense of balance and space, which helps them navigate their surroundings securely.



Potential specifications

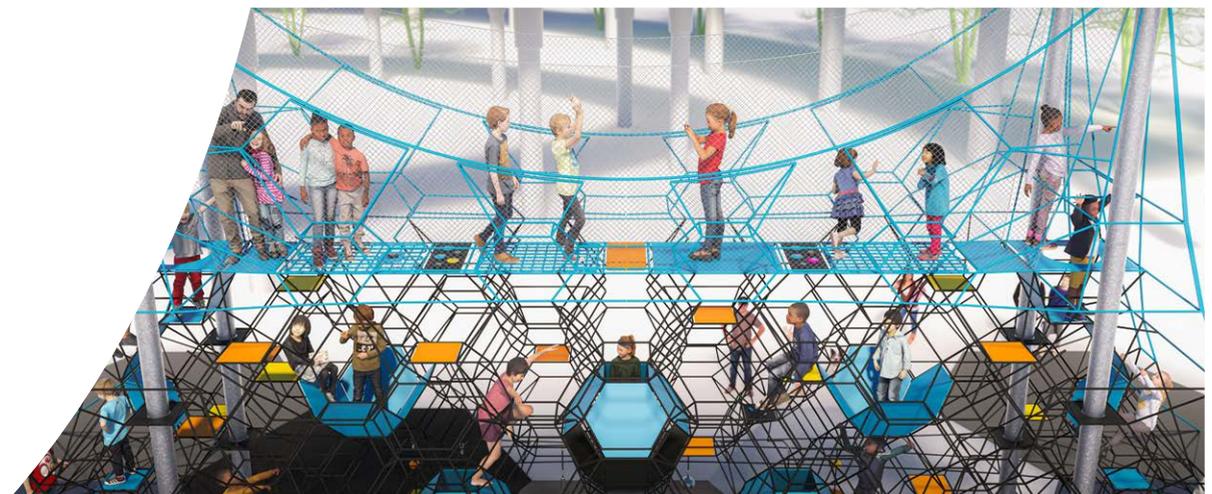
Age	5-12
Max. fall height	7 ft 10 in
Total height	27 ft 11 in
Use Zone dimensions	82'5" x 54'8"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

The Sturdy Drops make for an extremely appealing, swaying break. Sitting, hanging, or leaning on the drop is a calming movement that adds to a social understanding and gives a feeling of connectedness to other players as the movements of the climbers in the big cloud above are replicated into the drops.

The Rain Sound Maker adds an auditory element to climbing.

AN ENORMOUS PLAY TRAIL





CAVE



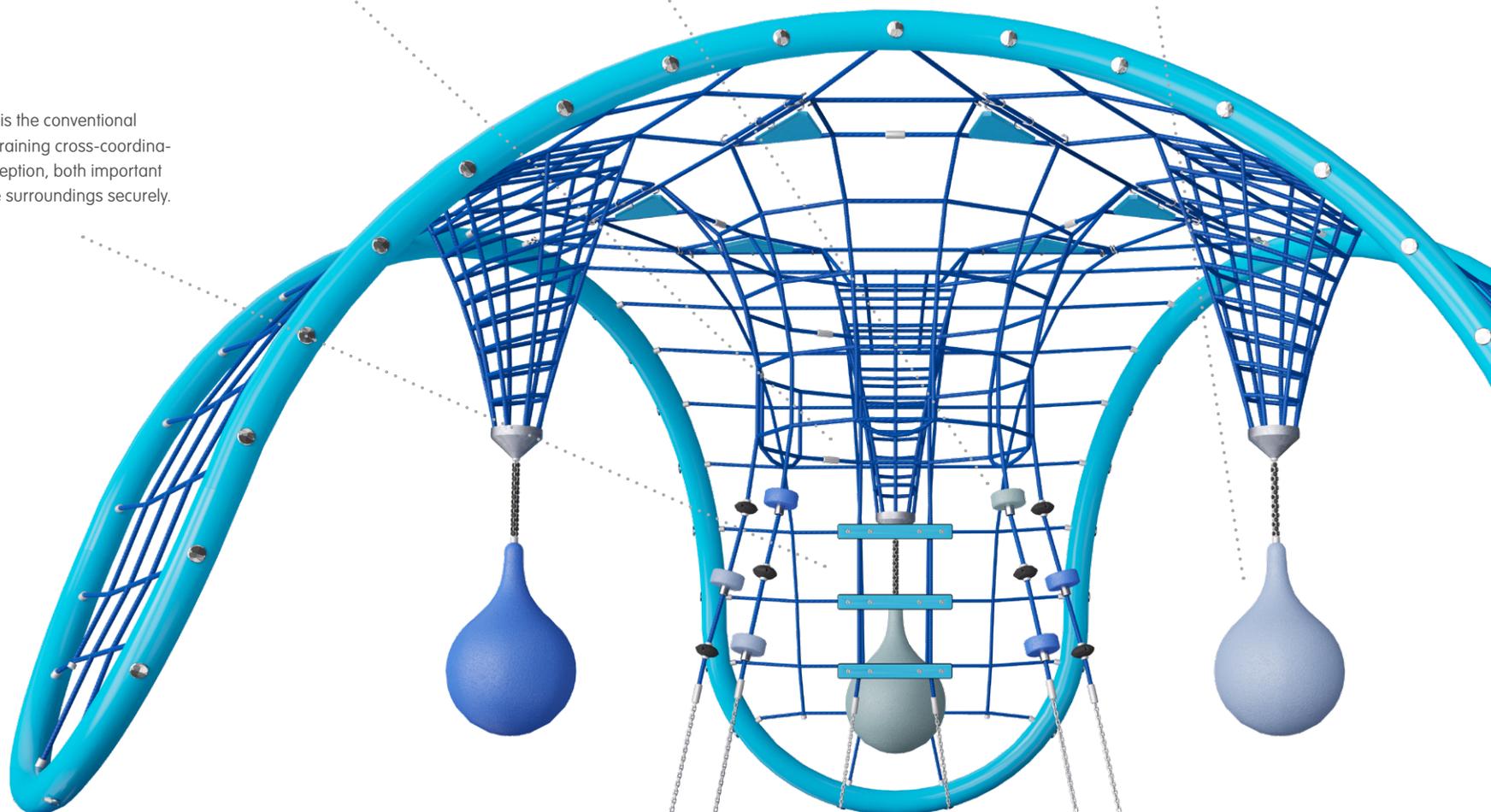
Cave

The Sturdy Drops make for an extremely appealing, swaying break. Sitting, hanging, or leaning on the drop is a calming movement that adds to a social understanding and gives a feeling of connectedness to other players as the movements of the climbers in the big cloud above are replicated into the drops.

The Climbing Ropes Discs require a suspenseful climb to the Funnel Net.

The Funnel Net trains cross-coordination and muscles when climbing up or down.

The Rope Ladder is the conventional climb to the top, training cross-coordination and proprioception, both important for navigating the surroundings securely.

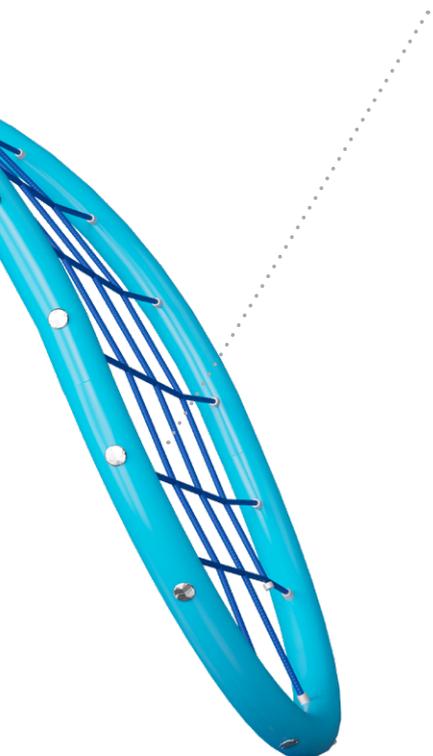


Potential specifications

Age	5-12
Max. fall height	9 ft
Total height	9 ft
Use Zone dimensions	31'10" x 33'6"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

In the climbing net, children develop cross-coordination. This is an important motor skill that supports cross lateral perception, which is fundamental for many things including reading.





DREAMCATCHER



Potential specifications	DreamCatcher
Age	5-12
Max. fall height	7 ft 10 in
Total height	7 ft 10 in
Use Zone dimensions	36'2" x 26'5"

Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

In the climbing net, children develop cross-coordination. This is an important motor skill that supports cross lateral perception, which is fundamental for many things including reading.

LET ONLY GOOD
PLAYTIME FILTER
THROUGH





MOUNTAIN TREKKER





Mountain Trekker

The Coconut Rope with overhead support rope creates a gently swaying ground-level balancing and meeting opportunity.

The Double Play Shell creates a nice, gently swaying meeting point for a quiet break or a talk with friends. This stimulates social-emotional well-being.

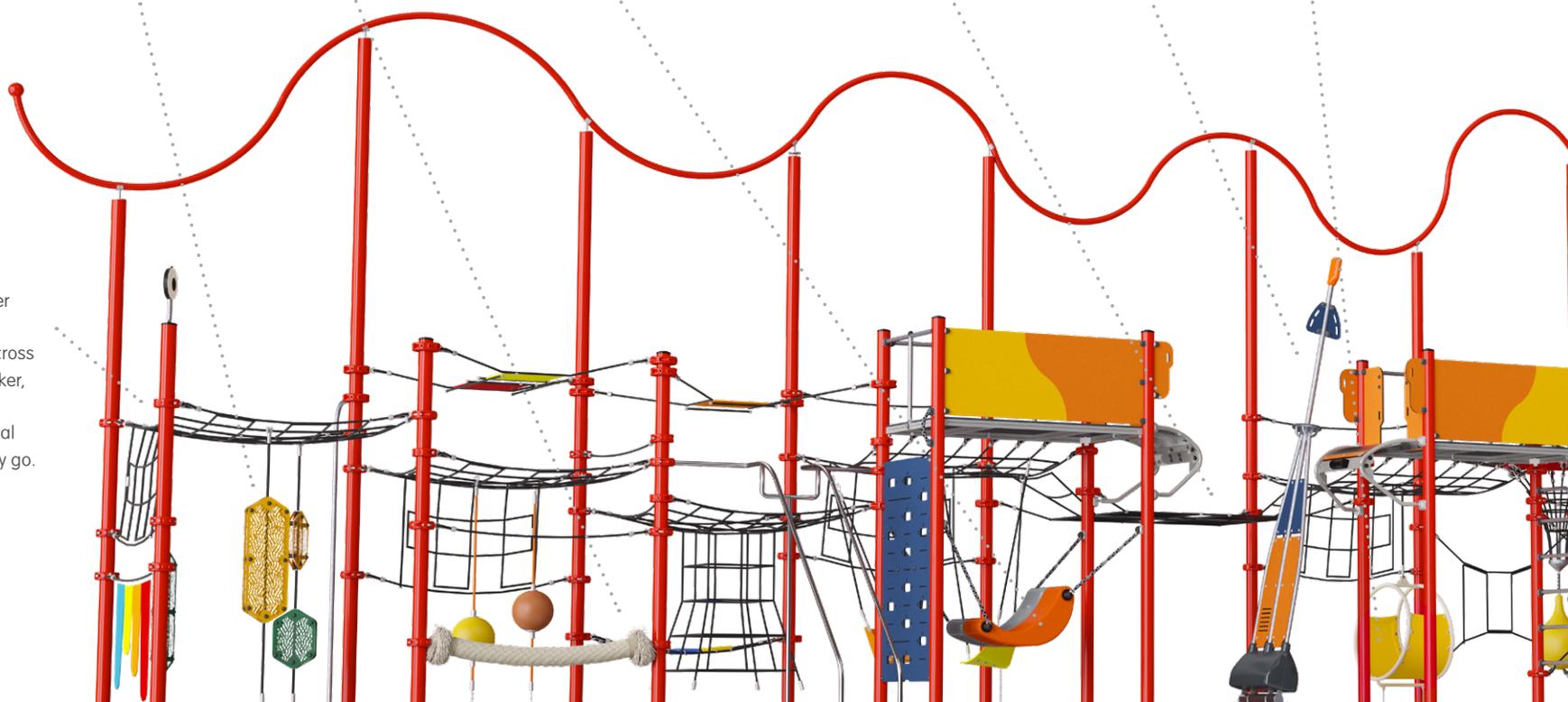
The Optic Panels have moiré visual effects when turned and moved. This fosters a sense of wonder that stimulates thinking skills.

The Cliff Rider is an immensely thrilling attraction where children glide from one platform to the next. The spacious start and ending platforms allow for children to find the courage to start out and for their friends to encourage and help. This makes it a training platform of not only motor skills but also of important social-emotional skills.

The bouncy, open membrane path offers an alternative way across the upper level, training the sense of balance and space.

The Hanging Pod is a swaying shelter and hugely attractive for children. Additionally, it trains social-emotional skills such as empathy.

The upper net layer creates a bouncy crawl and walk across the Mountain Trekker, training children's balance and spatial awareness as they go.



Potential specifications	City Trekker	Alpine Trekker	Mountain Trekker
Age	5-12	5-12	5-12
Max. fall height	9 ft 4 in	9 ft 6 in	9 ft 4 in
Total height	20 ft 4 in	19 ft 4 in	20 ft 4 in
Use Zone dimensions	38'11" x 22'7"	52' x 25'5"	74'9" x 26'1"

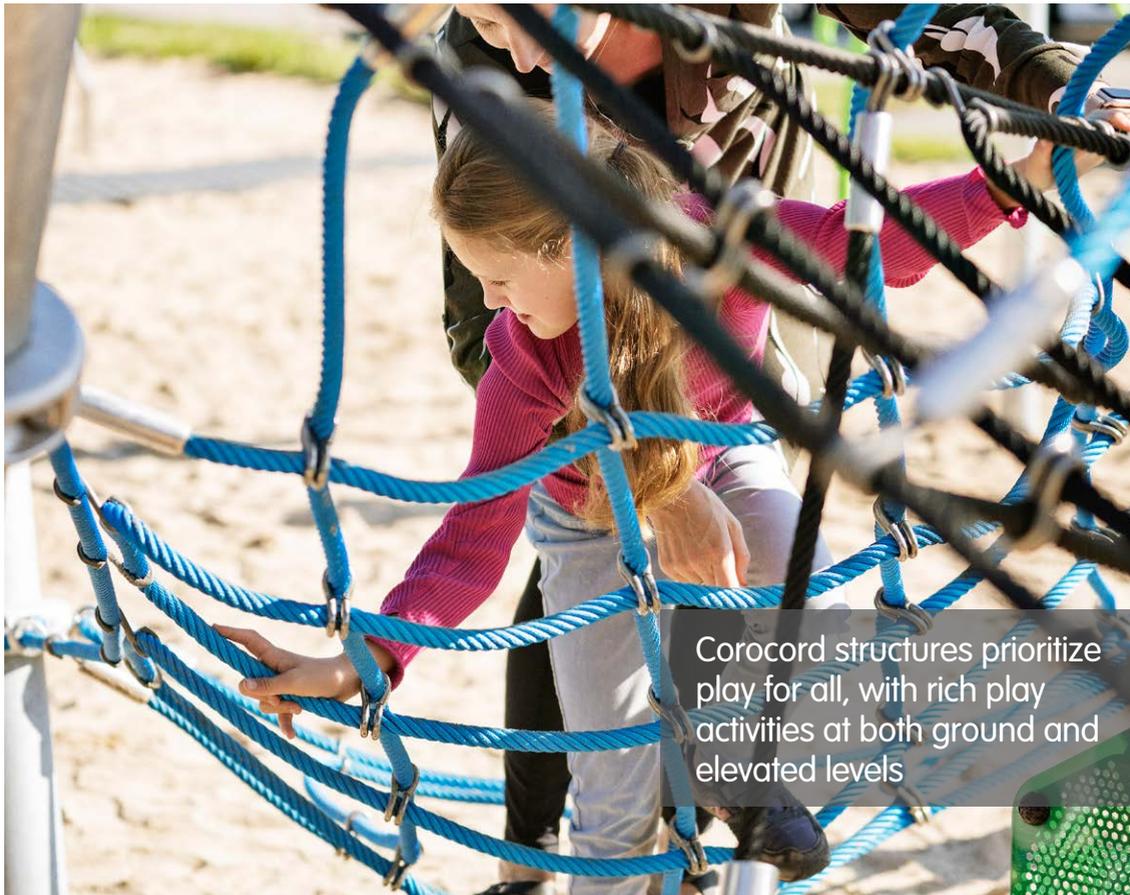
Final designs and data depend on regional safety standards.
For information on inclusion, please see pages 82-83 or contact us.

City Trekker



Alpine Trekker





Corocord structures prioritize play for all, with rich play activities at both ground and elevated levels

INCLUSIVE PLAY – EVERYONE CAN TAKE PART

Playgrounds should be inclusive and offer play for all - that's the KOMPAN philosophy. We work with universal design to ensure that children of all abilities, including children with disabilities, can participate in the play and enjoy thrilling play.

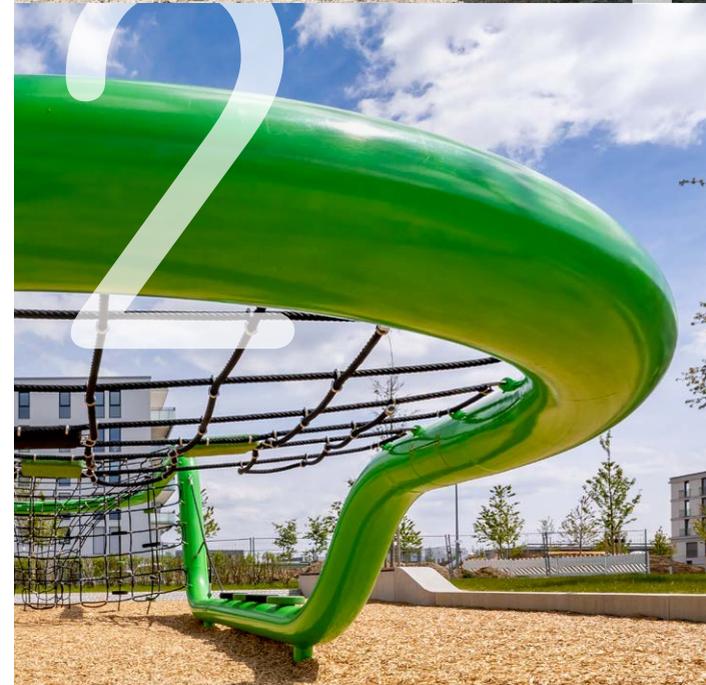
The Corocord structures have a wide variation of ground-level play activities, extending all the way up to the sky. Through customizable ramps that are rich in play activities, all children have access to socially inclusive play.

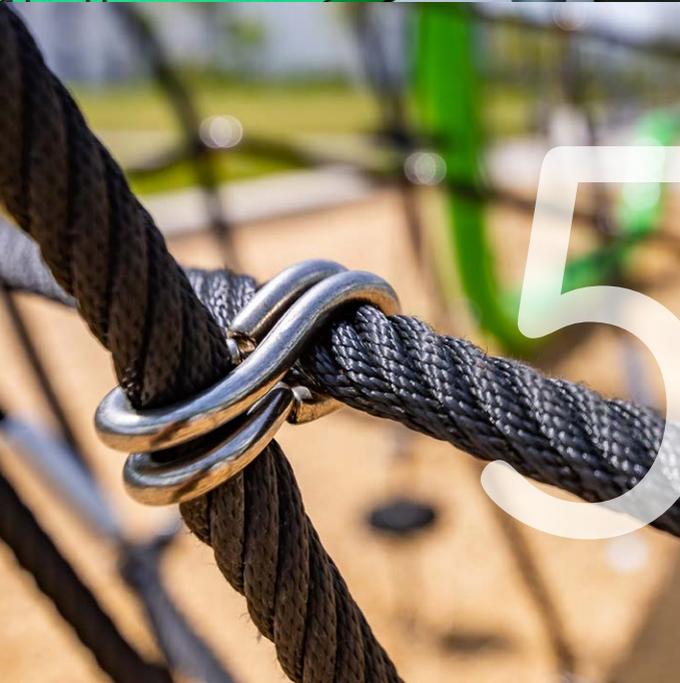
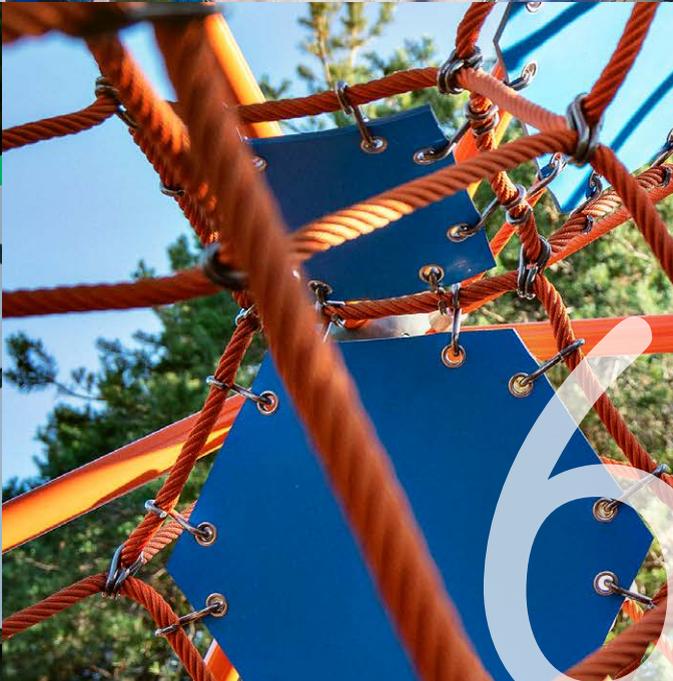


BUILT TO WITHSTAND DECADES OF WEATHER AND USAGE

Our engineers carefully calculate the static strength of each structure, and our production uses only the highest quality materials. Fifty years of testing through play around the world has given us extensive knowledge on how to achieve extreme durability. This results in minimal downtime and a low total cost of ownership. For generations of children, this means endless hours of play.

- 1** Slides are curved or straight tunnel slides of either PE or stainless-steel material, supported by multiple steel rods to a central steel post. Both materials ensure superior durability in all locations.
- 2** Metal parts are made of high-quality steel and hot-dip galvanized inside and out with lead-free zinc. On the outside, there is an additional layer of colored powder coating. This ensures both excellent corrosion resistance and colorful design expression.
- 3** Corocord ropes are a special "Hercules type" with galvanized four or six-stranded steel wires that are impossible to wear through. Strands are tightly wrapped with PES yarn, melted onto each individual strand. After initial friction has removed the surface fibers, a harder PES coating remains, making the ropes highly vandal-resistant.
- 4** Panels are 19mm EcoCore™. EcoCore™ is a highly durable, eco-friendly material which is not only recyclable after use, but also consists of a core produced from 100% recycled material.
- 5** Corocord 'S' clamps, of stainless-steel with 8mm diameter, are used as universal connections. Ends are rounded off and the whole clamp is pressed around the rope, using a special hydraulic press. Therefore, they cannot be removed using conventional tools, making them highly vandal-resistant.
- 6** Corocord membranes are made of abrasion and UV-resistant rubber with a four-ply reinforcement polyester fabric. Products with armoring and two-surface layers have a total thickness of 7.5mm. Due to the design, the membranes are cut-resistant and virtually indestructible.
- 7** PP coconut rope in coconut style has a diameter of 150mm. The internal steel wire core has thimbles at both ends, which serve as attachments for the rope to existing connecting elements.
- 8** Transparent polycarbonate panels with multi-layer graphic print (on the outside), have vandal-resistant and protective lacquer top layer. Both panels and lacquer are UV-stabilized to prevent fading.
- 9** Corocord aluminum clamps are used as connectors between steel posts and rope. Two aluminum castings are screwed together. The height of the clamps is thus variable.

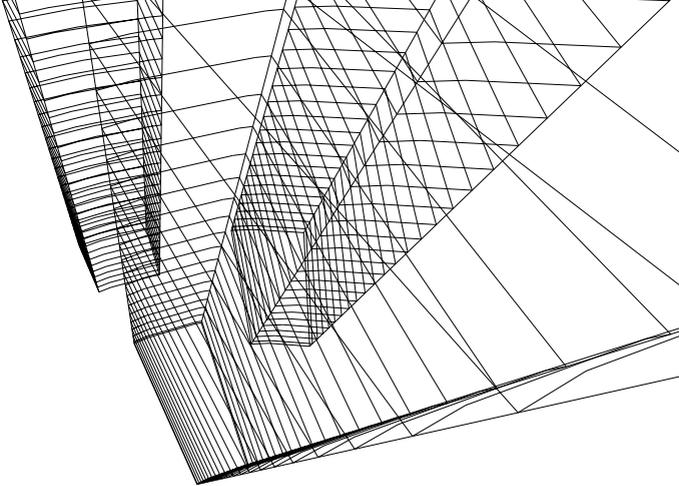








We have taken safety
extremely seriously since 1970



SAFE AND CERTIFIABLE AS
WITH EVERY PRODUCT WE
HAVE DESIGNED SINCE 1970

At KOMPAN, we have a long history of developing outdoor play equipment that stimulates and challenges children with safety as the paramount consideration. Every part of the design, engineering, production, and construction process is geared to ingrain safety into the final products that are certifiable by TÜV.

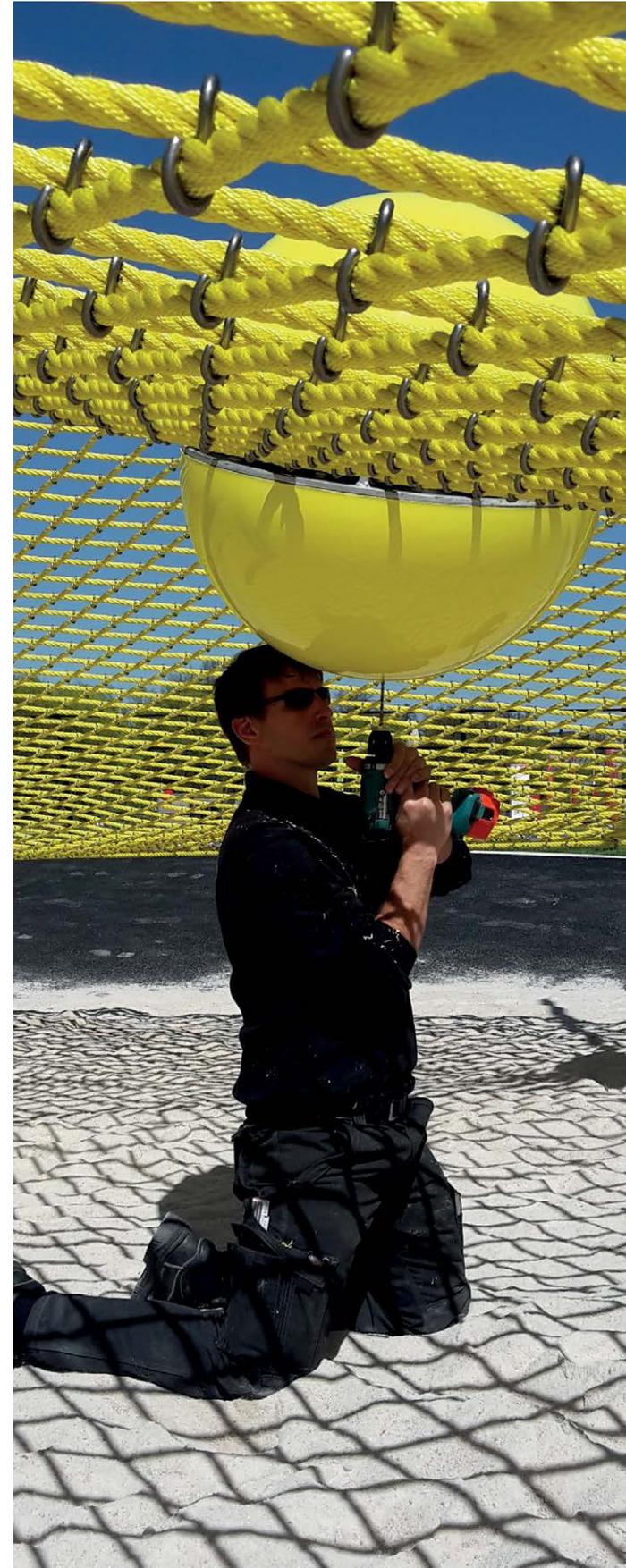
TURNING IDEAS INTO REALITY

Building a playground is not child's play. It's major construction. From clearing the area for foundations to finishing off the site, it involves heavy equipment, extensive materials, complex products, and expert knowledge. All these factors must be precisely coordinated to avoid delays. Our expert teams have done it many times and are happy to take this load off your shoulders.

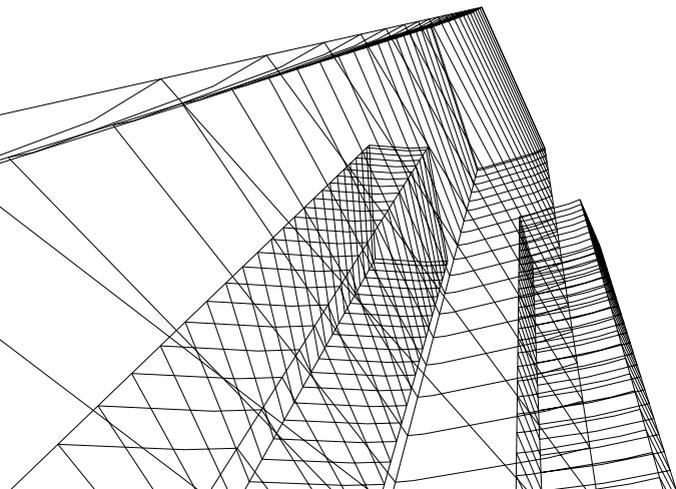


You avoid the pitfalls on
the road of construction





... LOADED WITH PLAY






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KOMPAN Design Studio · KOMPAN North America - Kompan, Inc. · 605 W Howard Lane, Suite 101 · Austin, TX 78753, USA
Tel.: 1-800-426-9788 · contact@kompan.com · www.kompan.us

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